



UNITED VISION ARE PRESENTS



4TH UNITED SUPER LEAGUE CORPORATE CUP T20 COLOUR KIT CRICKET TOURNAMENT 2021-22

RULES & REGULATIONS

4th Edition of United Super League Corporate Cup T20 Cricket Tournament **Insha Allah Tallah** will be start from **18th December, 2021** at different Turf Wicket Cricket Grounds Karachi. We are pleased to invite your team to participate in this prestigious tournament.

1. The tournament would be play on League basis.
2. 7 Nos. of team will be participating in this tournament. Each team will be play 6 league matches. After completion of round matches. 1 top team will qualify to Final & 2nd, 3rd & 4th nos. of teams will play eliminator round. Each team will play 2 round matches. Top eliminator team will play **4th USL CORPORATE CUP FINAL** with top team of league matches.
3. All matches will be play on Turf Wicket Cricket Grounds i.e **Nazimabad Gymkhana (Annu Bhai), Asghar Ali Shah, Eastern Star, Eidgah C.G(s) etc. on Saturday** as per the weekly schedule/fixtures given to the teams in advance and the format will be twenty over cricket.
4. However, the tournament committee reserves the right to shift the venue under unavoidable circumstances.
5. The Tournament Entry Fee as **Rs.80,000/-** that will be paid in advance from participating teams to tournament committee.
6. Each team should nominate a minimum of 15 and maximum of 20 players who would represent their Club in the particular tournament. For matches played in that tournament, the team of 12 must be selected from this list.
7. 15 nos. color kit will be provided by tournament committee.
8. Annu Bhai Ground Matches will be live on **UNITED VISION (Youtube) Sports Channel**.
9. All players should only wear uniform i.e Color Kit. Besides it would be compulsory for all the players to appear fully kitted with right protective equipment. This is mandatory to avoid the risk of injuries.
10. Tournament Committee will not be responsible or not be liable for any injuries or loss of equipment's.
11. The teams must report to the scorer's desk at least 15 minutes before the Scheduled start of the match. If a team fails to report even after 30 minutes of the scheduled time, then umpires deduct over of the match against late coming team. By the term 'reporting' it is intended that the captain should handover the list of players, be ready for the toss and should be ready to take the field as and when the umpires want them to.
12. Reporting time at scorer's desk on morning at 09:45 a.m. Match Starting time on morning at 10:00 a.m.
13. Reporting time at scorer's desk on afternoon at 01:30 p.m. Match Starting time on afternoon at 01:45 p.m.
14. If one team is ready and the other team is not ready to take the field at the scheduled start of play, the overs of the team not ready will be reduced at the rate of full 5 minutes per over.
15. If both teams report late at the venue then umpire might call off the match or deduct overs of the match.



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16. The decision of umpires will be final in such an event.
17. If a game is stopped due to bad light or bad weather, or due to any unavoidable reasons beyond the control of tournament committee, the revised targets will be calculated according to Duckworth-Lewis method.
18. The balls (**WHITE**) to be used will be the ones provided by the Tournament Committee. Teams will be allowed to choose from a box of new balls provided by Tournament Committee.
19. No spiked footwear shall be permitted while batting & Bowling.
20. There will be 5-minute drinks break after the completion of 6 overs in both innings. Another 5 minutes break after completion of 14 Overs. A 10-minute break would be allowed to the two sides between changes of innings.
21. The deliberate act of the batting side to waste time like by taking drinks, unnecessarily changing equipment may be considered as time-consuming and the Umpires decision regarding this will be final. However, the time lost for retrieving the lost ball, injury time if any, will be accounted by umpires for the calculation of slow over rate.
22. FREE-HIT for all types of No Ball will be employed for the tournament.
23. During the Power-Play overs (first 6 overs of both innings) only two fieldsmen shall be permitted outside the fielding restriction area (30-yard circle) at the instant of delivery.
24. **Current Grade-1 or Grade-II Players are not allowed in this tournament. Those Grade-1 or Grade-II Players that were play last Grade-I or Grade-II match on or before January 2016 would be eligible to participate in this tournament.**
25. A runner for a batsman when batting is allowed once, a substitute fielder to act for a nominated player, at the start of the match, or at any subsequent time.
26. No player can play for more than one team in the Tournament.
27. Tournament will be cover through www.cricketerkarachi.com
28. **For query: Contact 0321-3554617, 0334-6727890 (Asad / Jawaid)**
29. **PRIZE MONEY:**
 - WINNER:** Cash Award Rs.20,000/- + Trophy
 - RUNNER UP:** Cash Award Rs.10,000/- + Trophy
 - MAN OF THE MATCH (FINAL):** Cash Award Rs.1,000/- + Sports Gear
 - MAN OF THE TOURNAMENT:** Cash Award Rs.1,500/- + Sports Gear
 - BEST BOWLER OF THE TOURNAMENT:** Cash Award Rs.1,000/- + Sports Gear
 - BEST BATSMAN OF THE TOURNAMENT:** Cash Award Rs.1,000/- + Sports Gear
 - MAN OF THE MATCH (ELIMINATOR ROUND) :** Cash Award Rs.500/-

I hereby read and agree to abide by the rules and regulations governing this event and understand the Cricket Laws & its Code.

TEAM NAME:	
CAPTAIN NAME:	
Signed	Dated



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TOURNAMENT FORM

NAME OF CLUB:

NAME OF CAPTAIN:

SR. NO.	PLAYERS NAME
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02-	
03-	
04-	
05-	
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